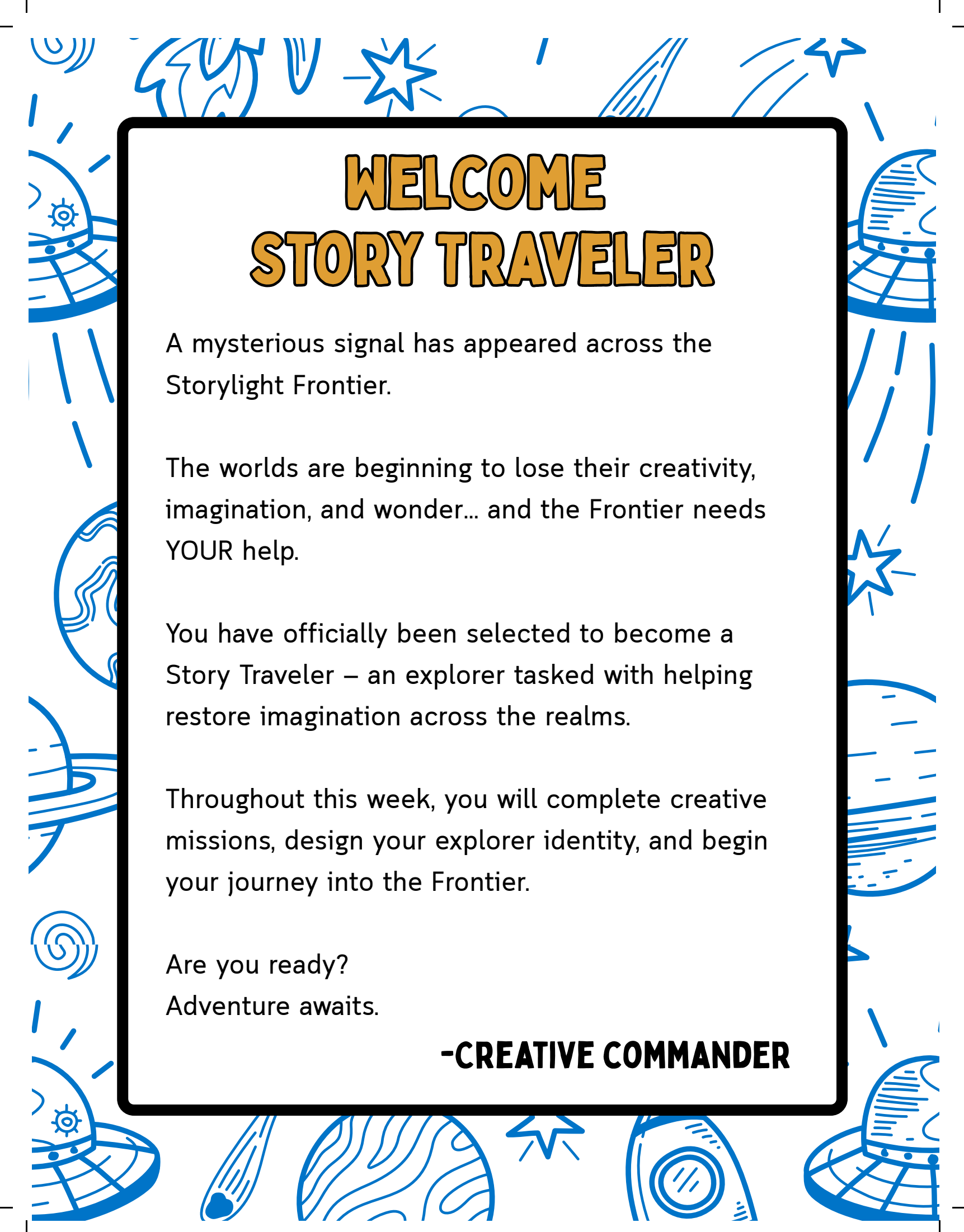




THE STORYLIGHT FRONTIER

WEEK ONE:
THE LOST SIGNAL



WELCOME STORY TRAVELER

A mysterious signal has appeared across the Storylight Frontier.

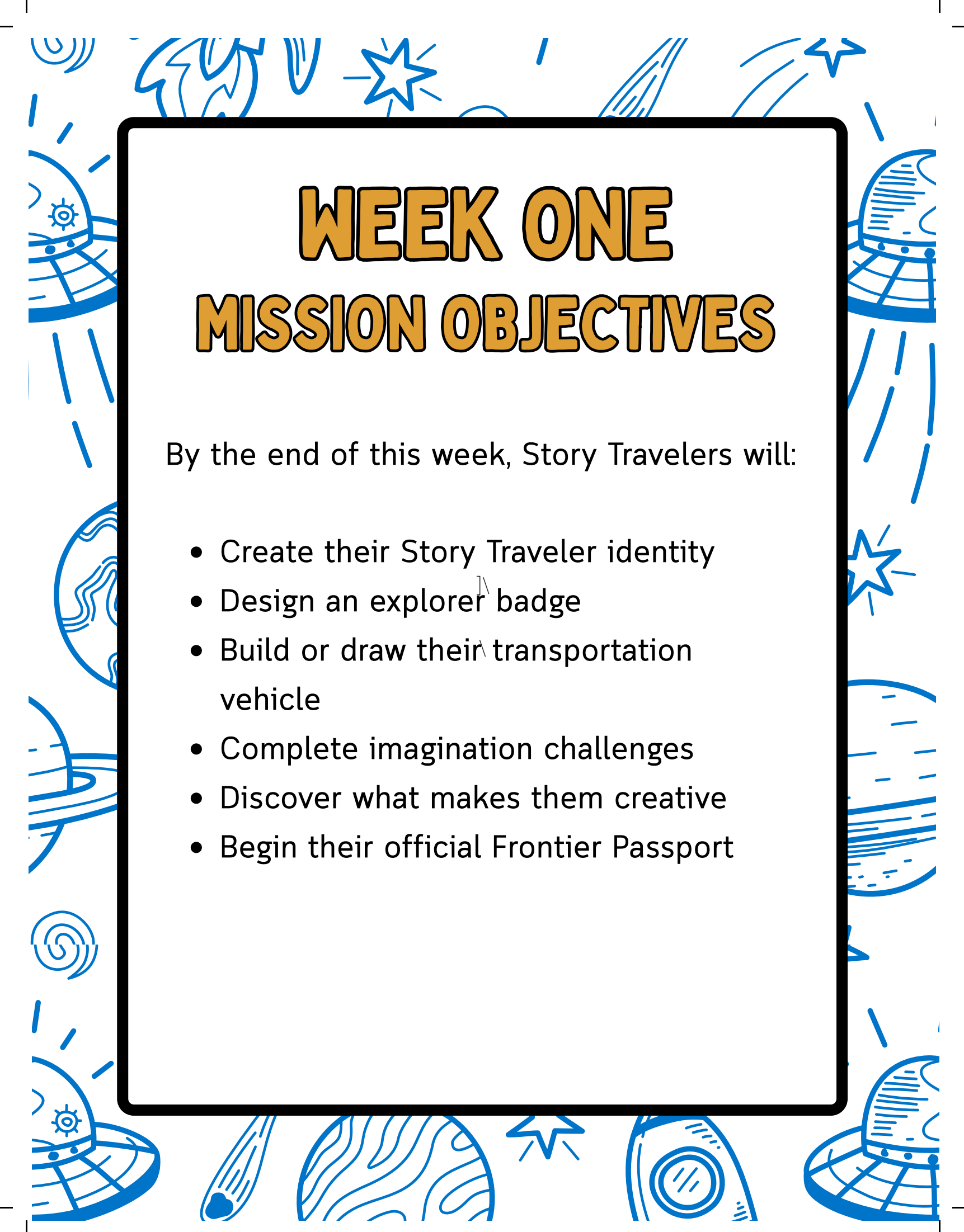
The worlds are beginning to lose their creativity, imagination, and wonder... and the Frontier needs YOUR help.

You have officially been selected to become a Story Traveler – an explorer tasked with helping restore imagination across the realms.

Throughout this week, you will complete creative missions, design your explorer identity, and begin your journey into the Frontier.

Are you ready?
Adventure awaits.

-CREATIVE COMMANDER



WEEK ONE

MISSION OBJECTIVES

By the end of this week, Story Travelers will:

- Create their Story Traveler identity
- Design an explorer badge
- Build or draw their transportation vehicle
- Complete imagination challenges
- Discover what makes them creative
- Begin their official Frontier Passport

STORY TRAVELER

STORY TRAVELER PROFILE

Write your name, and create a Story Traveler Code name:

NAME:

CODE NAME:

AGE:

FAVORITE COLOR:

FAVORITE ACTIVITY:

IF YOU COULD TRAVEL ANYWHERE IN THE STORYLIGHT FRONTIER, WHERE WOULD YOU GO FIRST?

MISSION ONE

DESIGN YOUR EXPLORER BADGE

- Create your own symbol
- Choose your explorer colors
- Add tools or objects that represent YOU
- Include your traveler nickname

A large, empty rectangular box with a black border, intended for a student to draw their explorer badge. The box is white and occupies the lower half of the page.

MISSION TWO

THE LOST SIGNAL

A strange signal has interrupted communication across the Frontier.

Nobody knows where it came from.

Imagine this:

You are the very first Story Traveler to discover the signal.

What does it sound like?

What does it look like?

What happens when it appears?

This image shows a blank sheet of handwriting practice paper. It features four identical sets of horizontal guidelines arranged vertically. Each set is composed of three lines: a solid top line, a dashed middle line, and a solid bottom line, providing a structured space for practicing letter formation and alignment.

MISSION THREE

DESIGN YOUR FRONTIER VEHICLE

Every explorer needs transportation.

Your mission is to invent the vehicle that will carry you across the Storylight Frontier.

Will it be:

A rocket?

A flying pirate ship?

A glowing train?

A story-powered car?

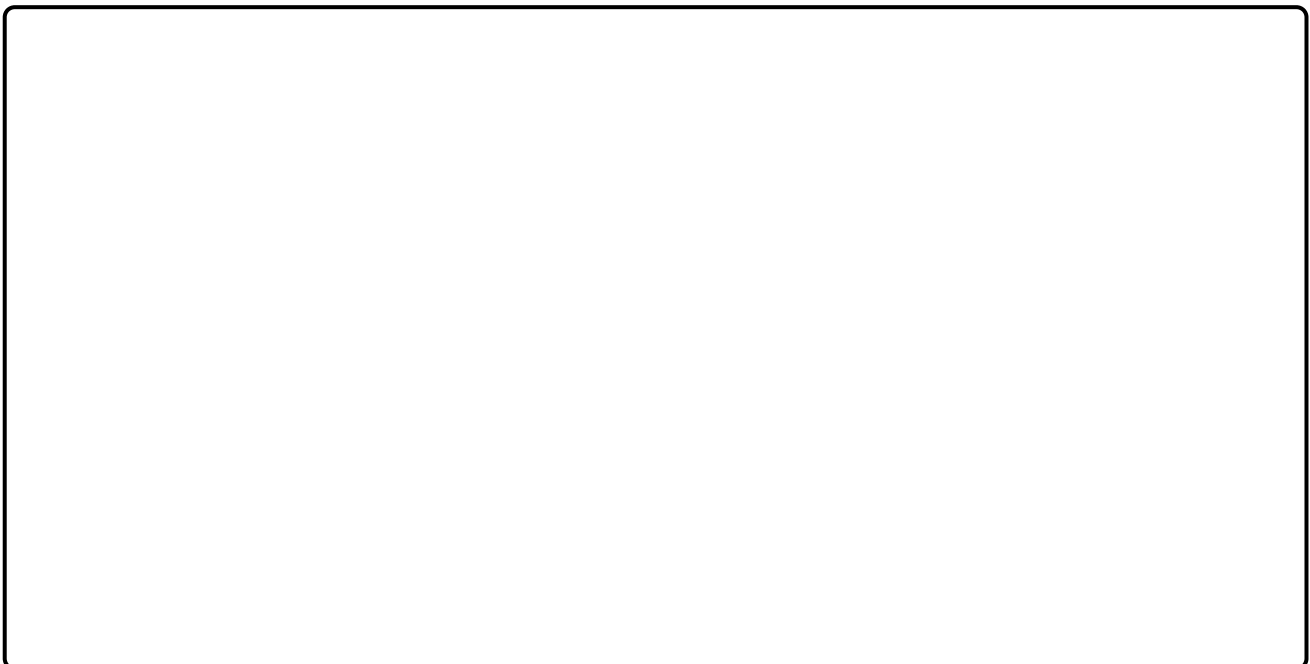
A magical submarine?

Something completely new?

VEHICLE NAME:

SPECIAL FEATURES:

DRAW YOUR FRONTIER VEHICLE BELOW



MISSION FOUR

WHAT MAKES YOU CREATIVE?

Directions: Circle each word that makes you creative.

ART **STORY TELLING** **IMAGINATION**
INVENTION **BUILDING** **KINDNESS**
LEADERSHIP **MUSIC** **PROBLEM SOLVING**

WHAT IS SOMETHING YOU LOVE TO CREATE?

WHAT IS SOMETHING YOU DREAM ABOUT DOING SOMEDAY?

STORY TRAVELER OATH

AS A STORY TRAVELER

I promise to:

Create boldly

Dream courageously

Encourage others

Use imagination for good

Explore with kindness

Never stop wondering

Because every story has the power to
inspire the world.

STORY TRAVELER SIGNATURE & DATE:

CONGRATULATIONS STORY TRAVELER

You have officially completed Week One:
THE LOST SIGNAL

The Storylight Frontier now recognizes you as an
Official Story Traveler.

Prepare yourself.

Next week... The gates to Wondervale Park will
open.

And your adventure is only beginning.
Adventure is calling... and the Frontier awaits.

